

Towards Automated Development of Multi-Agent Systems Using RADE

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Motivation

- Multi-Agent System - Multiple autonomous/semi-autonomous entities (agents) interact with each other
- A suitable programming paradigm for distributed information systems and applications
- It is not easy to
 - o Develop MAS
 - o Test and Maintain MAS
 - o Reuse current system for a different domain



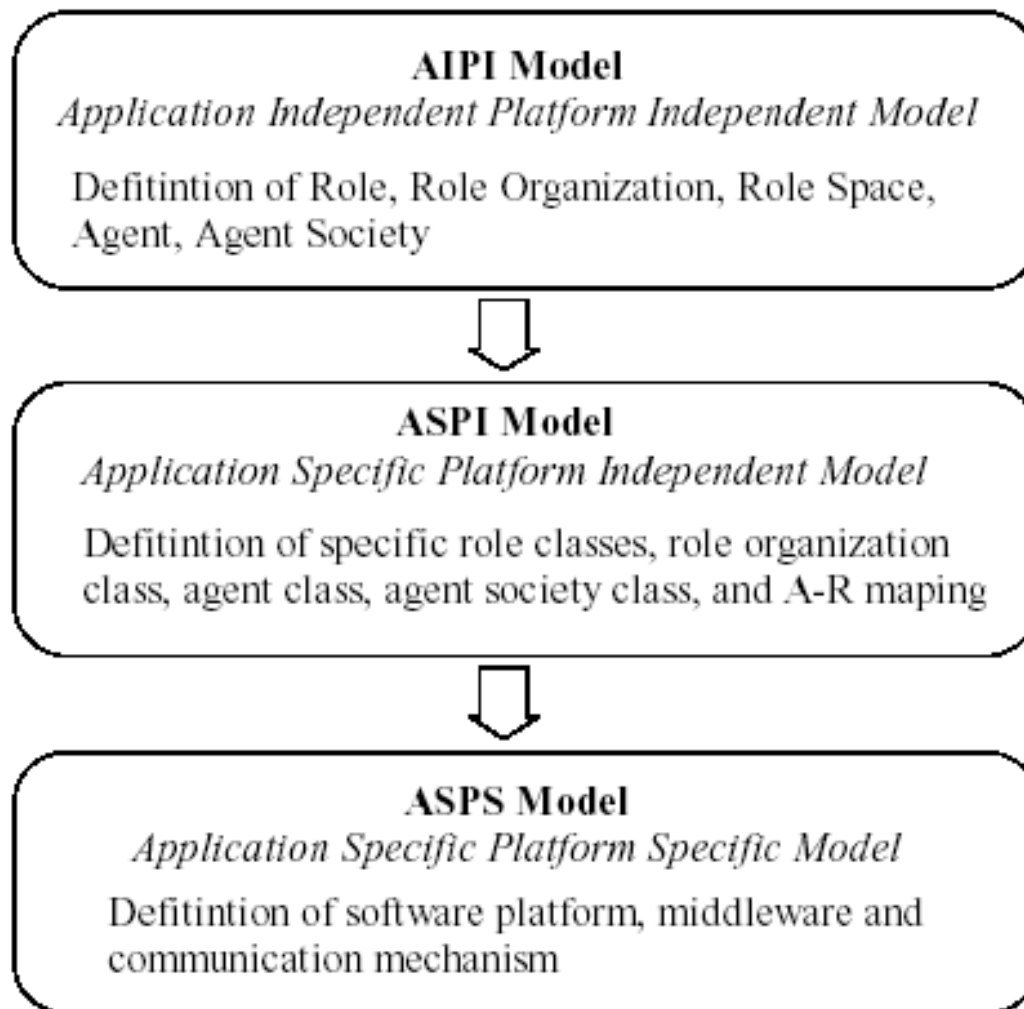
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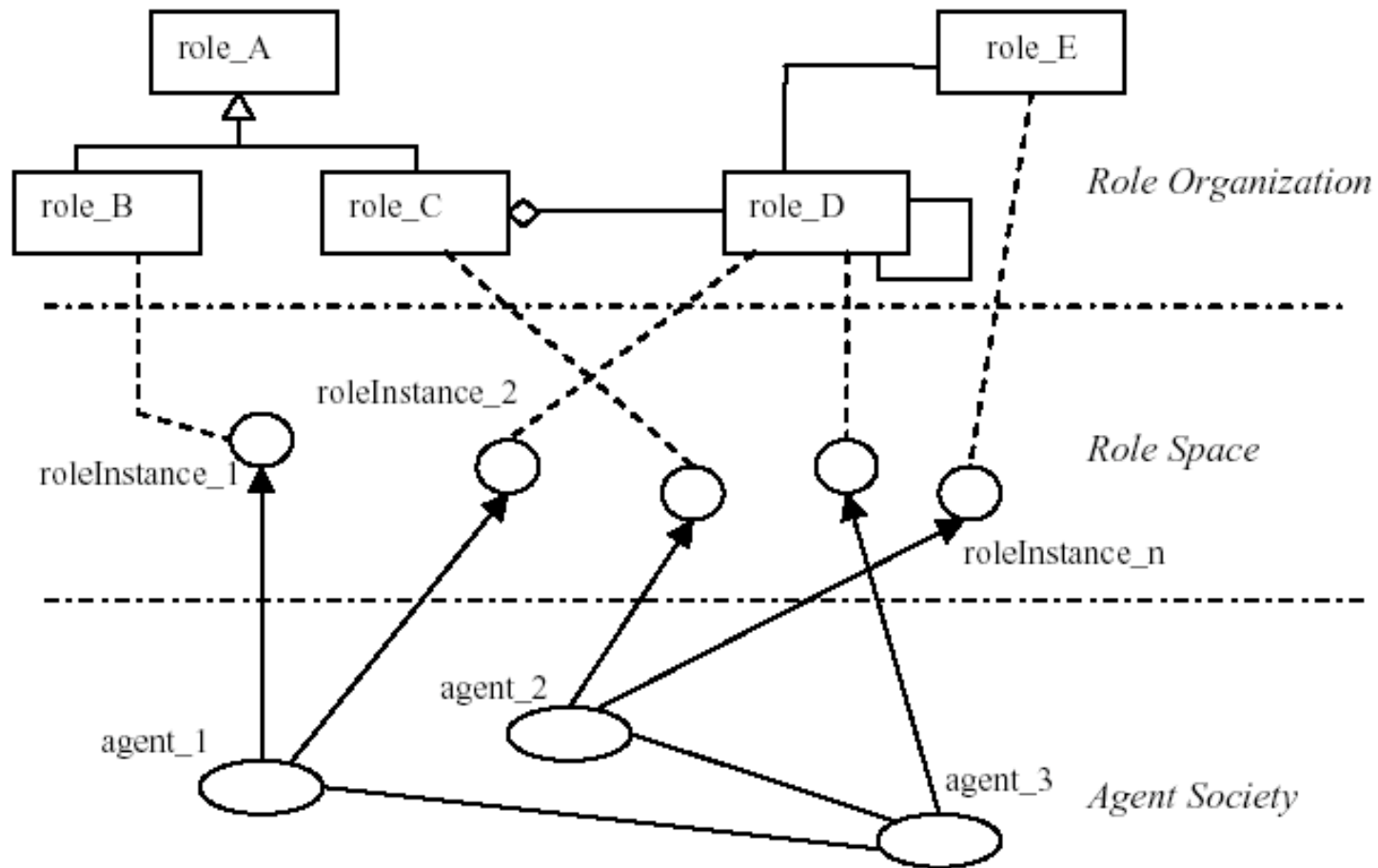
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Separate Concerns

Three-layered development process



Role-Based Agent Development Environment (RADE)



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Agent Definition

Agent

attributes : $\mathbb{P} \text{ Attribute}$

motivations : $\mathbb{P} \text{ Motivation}$

utilityFunction : $\text{MQState} \rightarrow \text{utility}$

sensor : $\text{Environment} \leftrightarrow \text{SensorData}$

reasoningMechanisms :

$\mathbb{P} \text{ SensorData} \times \mathbb{P} \text{ Motivation} \rightarrow \mathbb{P} \downarrow \text{Role}$

$\mathbb{P} \text{ SensorData} \times \mathbb{P} \text{ Motivation} \times \mathbb{P} \downarrow \text{Role}$

$\rightarrow \mathbb{P} \text{ CurrentGoal}$

$\mathbb{P} \text{ SensorData} \times \mathbb{P} \text{ Motivation} \times \mathbb{P} \text{ CurrentGoal}$

$\rightarrow \mathbb{P} \text{ CurrentSchedule}$

executionMechanisms :

$\mathbb{P} \text{ SensorData} \times \mathbb{P} \text{ CurrentPlan} \rightarrow \text{newEnvironment}$

rolesTaken : $\mathbb{P} \downarrow \text{Role}$



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Agent Motivation

- Agent can devote to multiple tasks that relates to different goals.
- Motivation
 - o any desire or preference that can lead to the generation and adoption of goals
 - o affects how the agent satisfy those goals
- Motivation Quantities (MQs)
 - o Each MQ is associated with a preference function
 - o Each agent has a set of MQs it tracks and collects
- Motivation of a Personal Assistant Agent
 - o $U_{agent} = \gamma(U_i, U_j, U_k, \dots)$

$$U_{f_i}(MQ_i \rightarrow U_i)$$

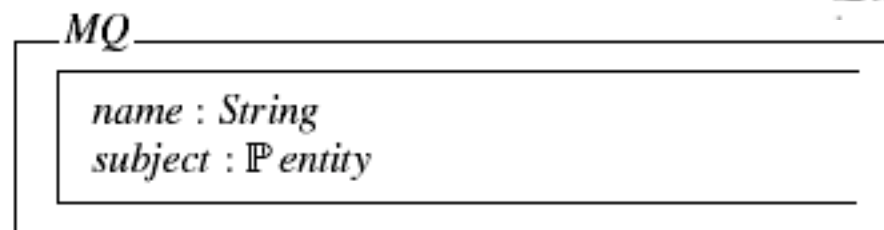
$$MQ_{manageActivities}, MQ_{manageActivities}, MQ_{purchaseItems}$$



MQ Extension

- Original MQ Framework (Wagner & Lesser 01)
 - o Assume all MQ types are designed by the user when the agent is created
 - o The types of MQ are fixed in the runtime of the system

- Introduce $MQ_{organizeActivitiesForUserA}$ $MQ_{organizeActivitiesForUserB}$
 $MQ_{name}(MQ_{subject})$



$MQ_{organizeActivities}(A)$ and $MQ_{organizeActivities}(B)$ $MQ_{organizeActivities}(User)$



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Subject of MQ

- Definition of MQ Subject
 - o List a set of entities by enumeration
 - $id1, id2, \dots idn.$
 - o Specify the conditions for an entity to belong to this set $\{x \mid x \in group_A\}$
- MQ types MQ_i and MQ_j are identical iff:
 - o $Name(MQ_i) == Name(MQ_j)$
 - o $Subject(MQ_i) \supseteq Subject(MQ_j) \ \&\& \ Subject(MQ_j) \supseteq Subject(MQ_i)$
- MQ types MQ_i is a special case MQ_j ($MQ_i \subset MQ_j$) iff:
 - o $Name(MQ_i) == Name(MQ_j)$
 - o $Subject(MQ_i) \subset Subject(MQ_j)$



Role Definition

- A Set of Goals, each goal is defined by:
 - o Goal name
 - o A MQ Production Set $MQPS = \{(MQ_i, q_i), (MQ_j, q_j), (MQ_k, q_k) \dots\}$,

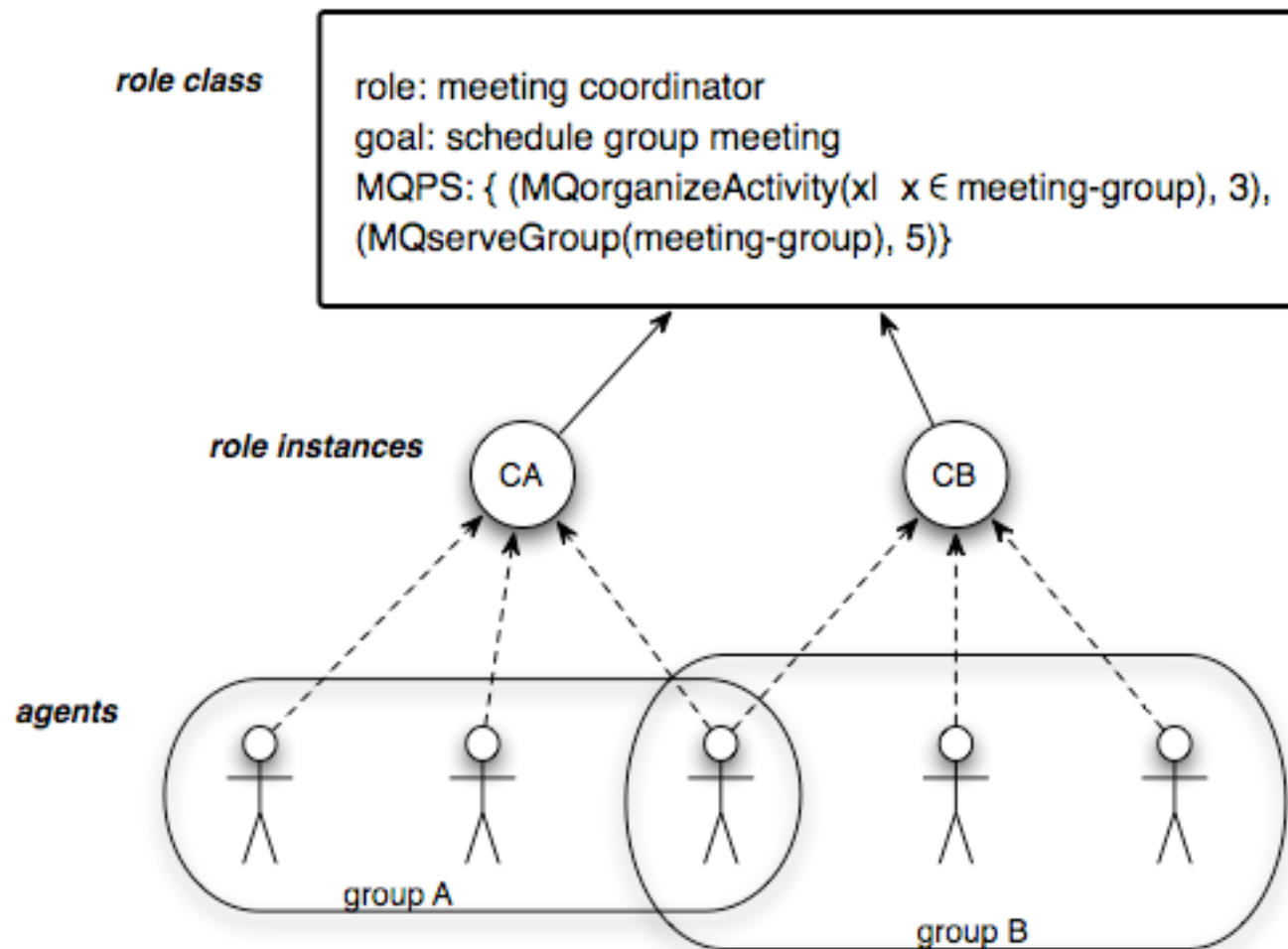


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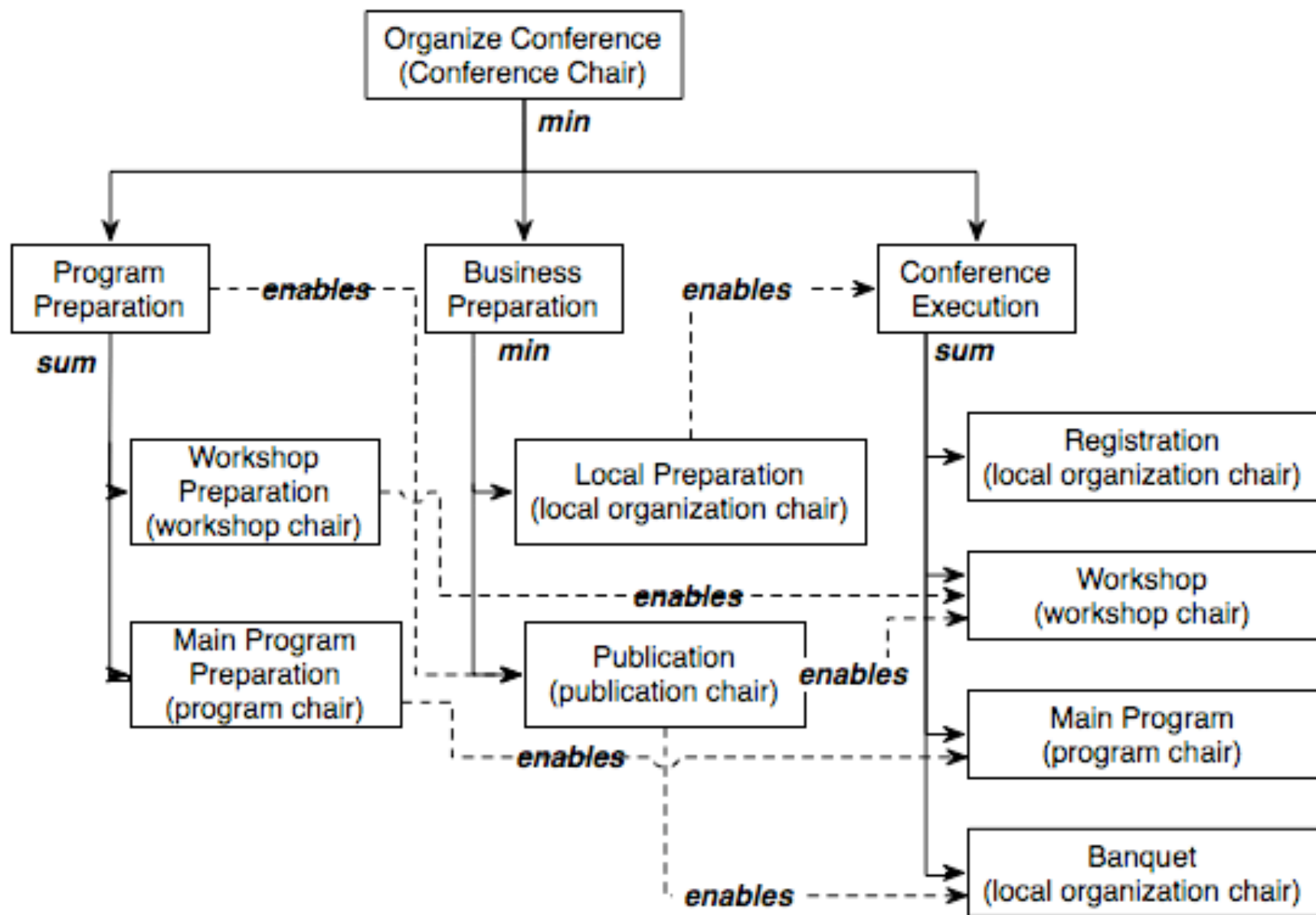
Meeting Coordinator Role Example



Role Definition

- A Set of Goals, each goal is defined by:
 - o Goal name
 - o A MQ Production Set $MQPS = \{(MQ_i, q_i), (MQ_j, q_j), (MQ_k, q_k) \dots\}$,
 - o Each goal is associated with a plan tree
 - a hierarchal description of the alternatives to accomplish a goal
 - R-TAEMS (Role-Based Task Analyzing, environment Modeling, and Simulation language), extending TAEMS (Decker & Lesser).





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Mapping from Role Instance to Agent

- How does an agent select the role instances it wants to take?
 - An agent is interested in a role instance if some of the goals belong to the role instance match the agent's motivation.
- How to verify the qualification of an agent for a role instance?
 - The verification process is executed by the creator of the role instance.
 - Whether the agent (A) has the capability to take this role instance (R).
 - Whether this role instance is consist with other role instances the agent currently has, based on the incompatibility relationships defined in the role organization.



Reasoning Mechanisms

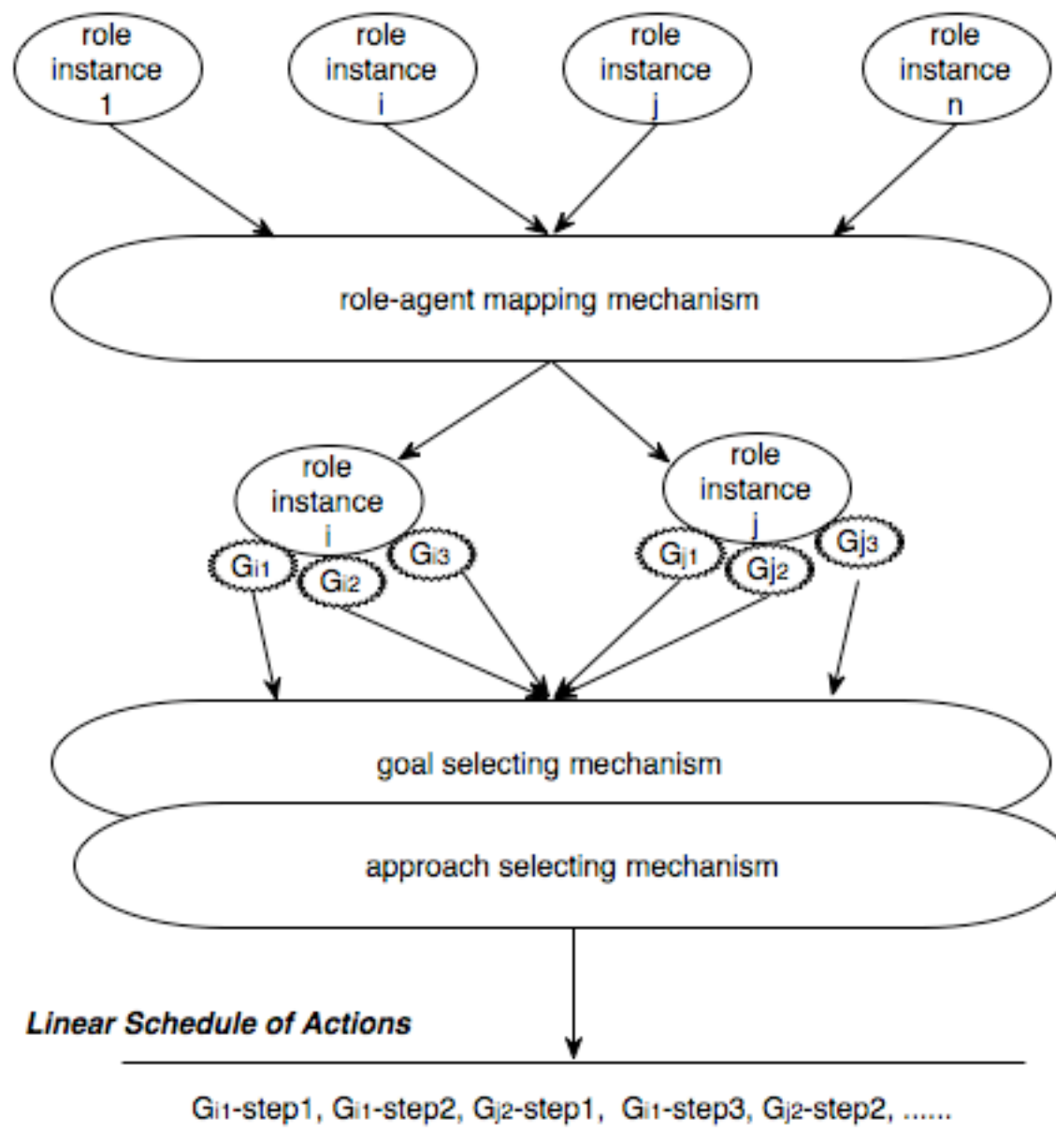
- Decide what roles the agent should take or release given the agent's:
 - o motivation
 - o current roles it is taking
 - o the resource and time constraints.
- Decide what goals the agent should pursue
 - o the agent may take multiple roles
 - o each role may have multiple goals
- Decide how to achieve a goal given:
 - o the available alternative
 - o resources and time constraints.
 - o some planning and scheduling mechanisms are needed for this decision.



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Execution Mechanisms

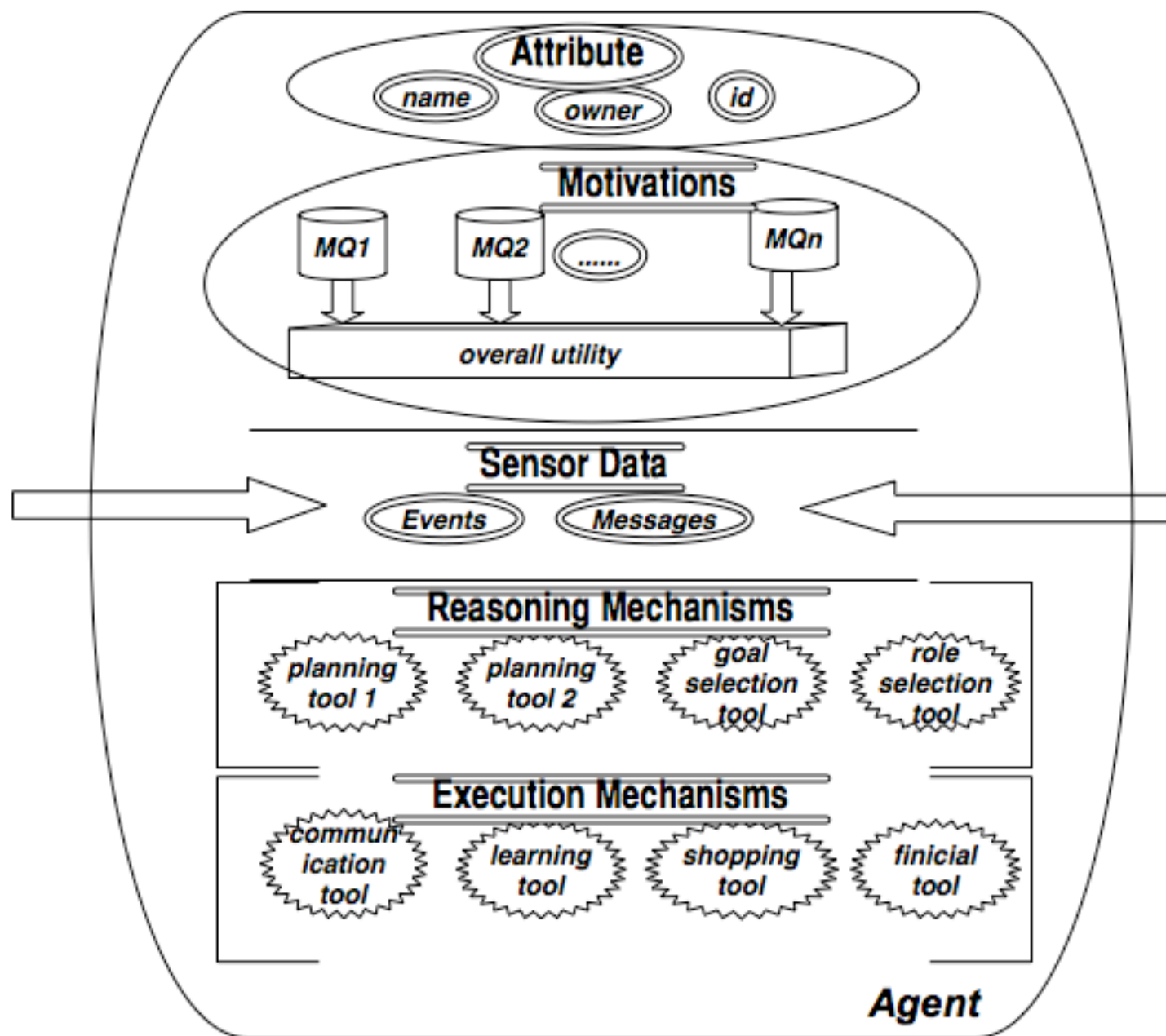
- Generate the output, which changes the environment
- Robot agents - their actors, such as motors
- Software agents - the primitive actions
 - o Some are domain-dependent.
 - the personal assistant agent is build with execution mechanism to perform an online purchase
 - o Other are application-independent but platform-dependent
 - such as sending a message.
 - o Some common execution mechanisms can be built as toolkits and reused for different applications.



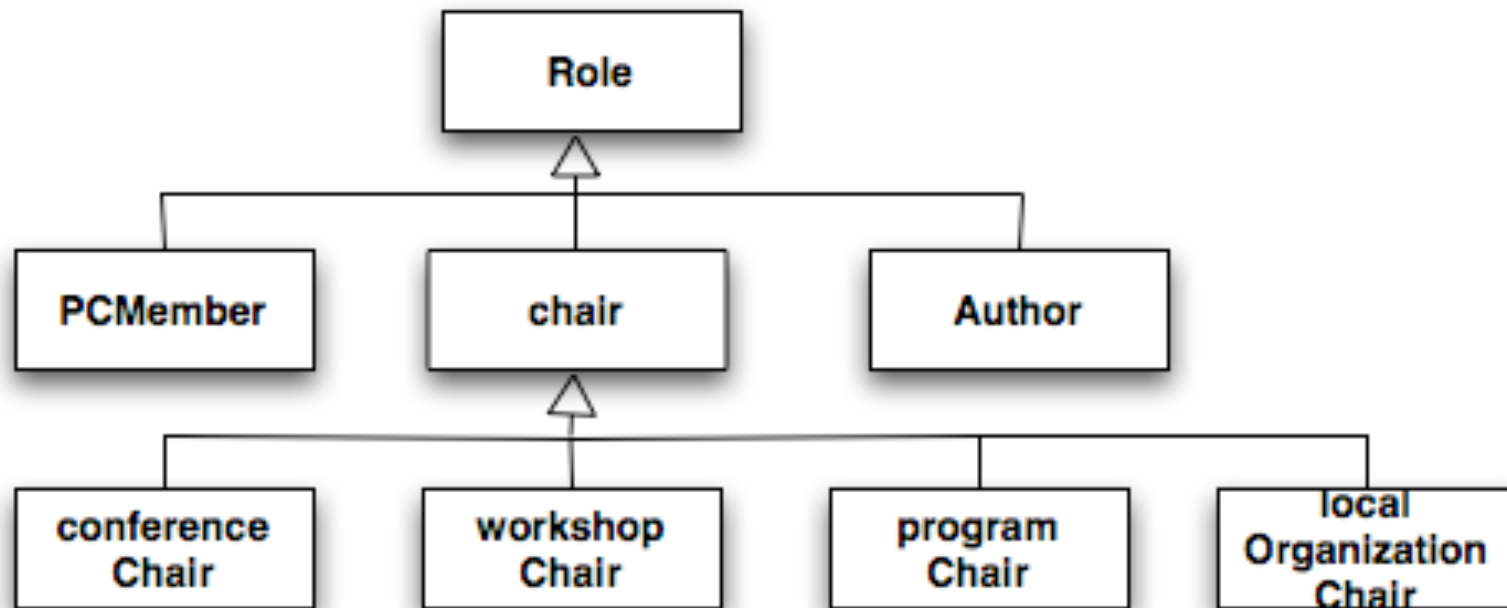
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Case Study: Conference Organization



ChairRole

permissions : {*createNewRoleInstances*}
protocols : {*coordinationAsLeader*}

ConferenceChairRole

goals : {*organizeConference*,
 $MQPS = \{(MQ_{professionalService}, 10)\}$ }
planTrees : {*RT ÆMS specification*}

AuthorRole

goals : {*publishPaper*,
 $MQPS = \{(MQ_{researchAccomplishment}, 5)\}$ }
planTrees : {*RT ÆMS specification*}

PCMemberRole

goals : {*reviewPaper*,
 $MQPS = \{(MQ_{professionalService}, 1)\}$ }
planTrees : {*RT ÆMS specification*}

ProfessionalAgent

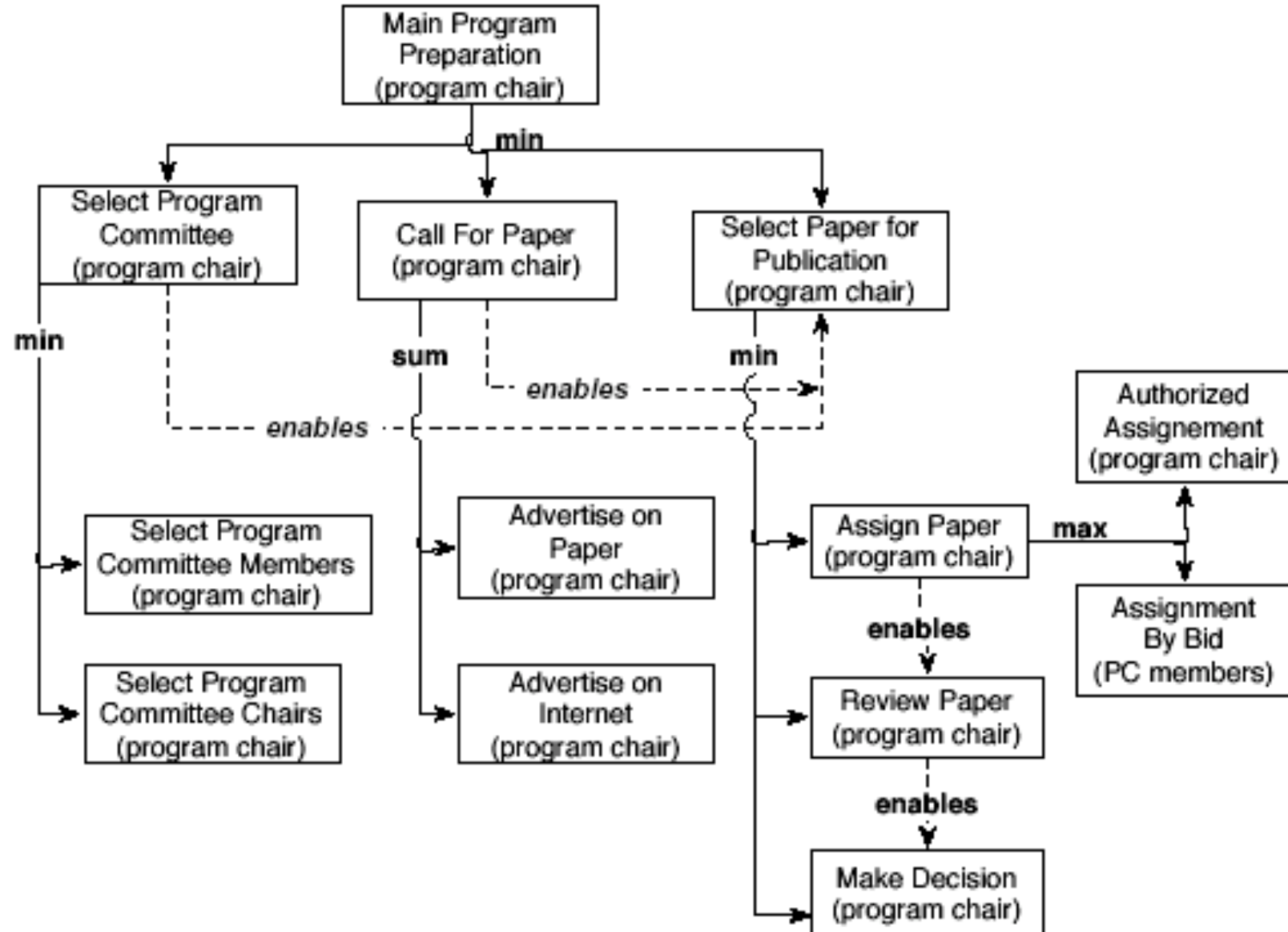
name : *String*
motivations : { $MQ_{researchAccomplishment}$, $MQ_{professionalService}$ }
rolesTaken : $\mathbb{P} \downarrow Role$
reasoningMechanisms : {*planning*, *scheduling*,
roleSelection}
executionMechanisms : {*communication*, *coordination*}



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Conclusion and Future Work

- A general design of agent architecture for RADE framework.
 - o Define the agent's motivation based on the extension of MQ framework
 - o Define the goal with MQ production set
 - o Develop RTAEMS language to represent the plan trees
 - o Describe the role-agent mapping mechanisms and criteria.
- Future work
 - o Implement an extended RADE framework including agent design
 - o A set of plug-in toolkits for agent reasoning, execution and collaboration
 - o A demo of an automated generated multi-agent system and its operation on one application domain.

